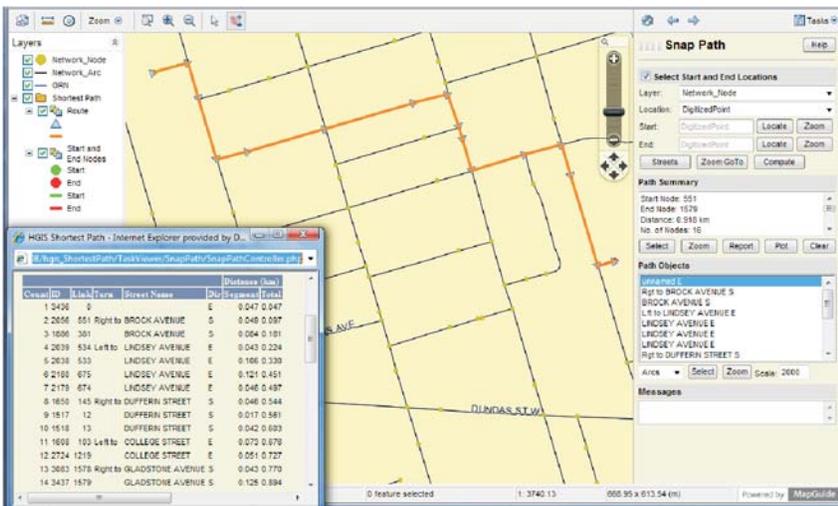
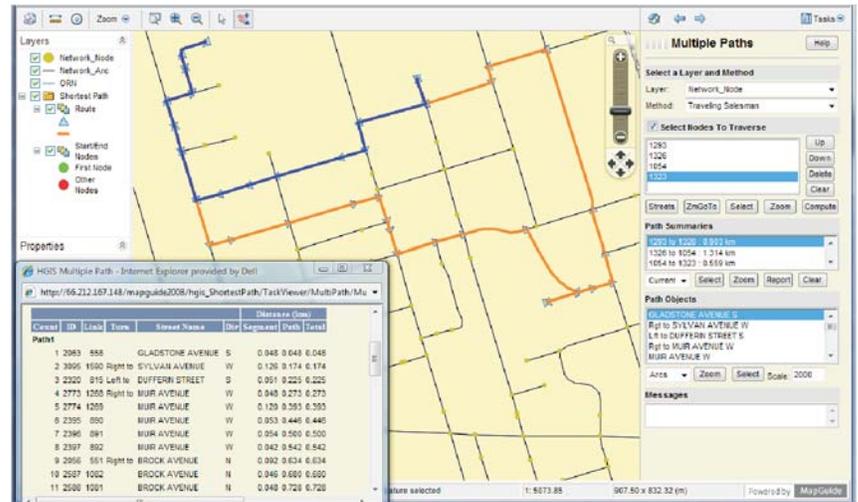


The Hunter GIS Shortest Path Solution for Autodesk MapGuide permits a web-based method of determining the minimum traveled path along a network (roads) between start and end locations (e.g. the shortest distance between two points).

- Determine optimum route for:
 - node-to-node
 - traversal through a set of nodes in order
 - one-to-many
 - many-to-one
 - many-to-many
 - solution to the Travelling Salesman Problem (TSP) in which an efficient route is found that minimizes the traversal of a series of nodes
 - snap function to extend the network to calculate paths between points not located on the network



- Web-based access to maps and GIS data to provide spatial reference
- Links to related databases (Hazardous Materials and Emergency support)
- Multi-function hyperlinked on-screen (incident) reporting
- Tool tip viewing of map feature attributes
- Integrated Street Intersection Zoom Goto function
- List Streets function for rapid address-based queries
- Developed for MapGuide Open Source/Enterprise.